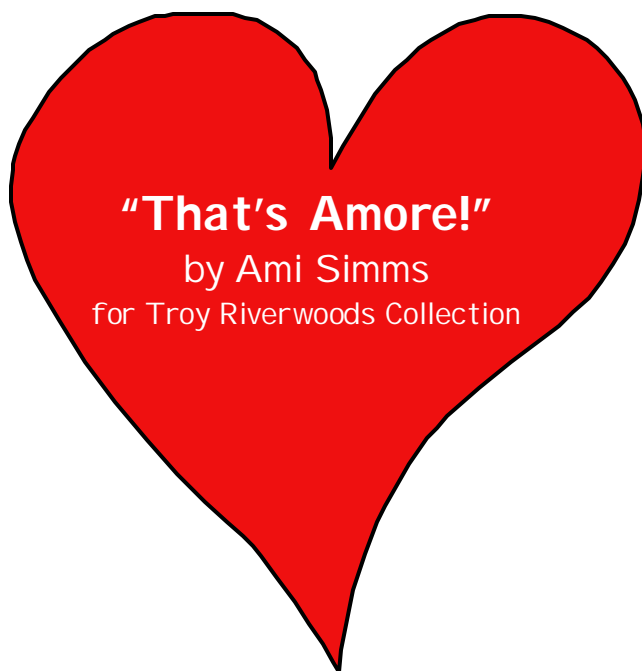


When  
The  
Moon  
Hits  
Your  
Eye  
Like  
A  
Big  
Pizza Pie... "That's Amore!"



Finished size: 26" x 26"



### Fabric & Supplies

- "Pizza Party!" by Ami Simms (Troy Riverwoods)  
Fat Quarters for Crust, Sauce and Cheese:  
(TRO 491-A; TRO 492-A; TRO 493-A)  
½ to 1 yd Toppings (TRO 490-A)  
½ yd Black (TRO 492-B) Cut one 16½" x 16½",  
four 1½" x 1½", and four 4½" x 4½".  
¼ yd Green (TRO 491-B) Cut eight 1½" x 4½", and  
four 1½" x 16½".  
⅓ yd Red Check (TRO 495-A) Cut four 4½" x 16½".  
1 yd Backing (TRO 492-A)  
⅓ yd Binding (TRO 496-A) Cut 2½" wide, double-fold.
- 1 yd Steam-A-Seam2® 18"- wide
- 1 yd Steam-A-Seam2® Fusible Tape ¼" wide
- Batting (approximately 30" x 30")
- Compass; pencil; small, sharp scissors; steam iron;  
matching, black, or nylon "invisible" thread; and sewing  
machine for blanket (or similar) stitch.

# INSTRUCTIONS

1. Locate right side of Steam-A-Seam2 (SAS2) by creasing a corner. Pull each paper away from the webbing. The side with the paper that releases most easily is the "right side." The other is the "wrong side." Replace both release papers. Don't remove either until instructed to do so.

2. Draw a 14" circle on the right side of the SAS2. Next, draw two wobbly circles inside the first. These three circles are the pattern and represent Crust, Sauce, and Cheese (see fig. 1). You decide the width of each. Circles should not touch, overlap nor be closer than 1/4" from one another. Draw a dashed line about 1" from the inner-most line. This portion of the SAS2 is discarded.

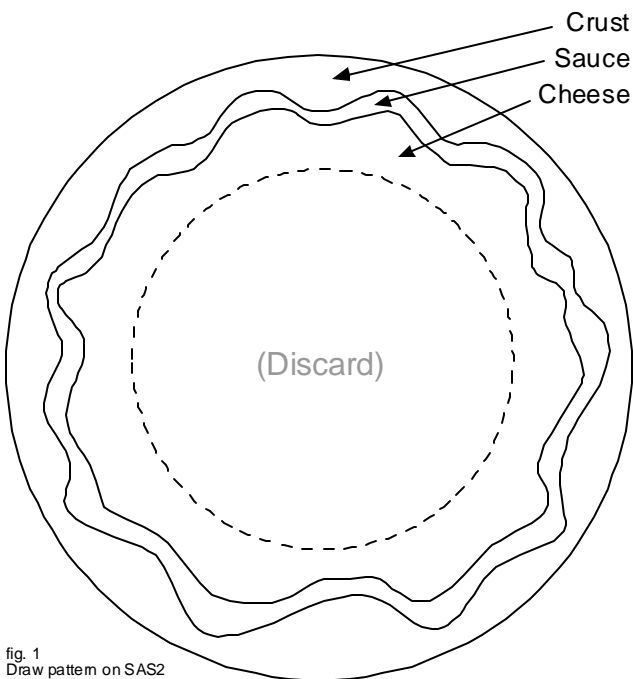


fig. 1  
Draw pattern on SAS2

3. Cut apart the SAS2 on all marked lines. Crease the SAS2 and snip on the line. Insert scissor tip through slit; continue cutting.

4. Trace four Hearts onto right side of SAS2. Use discarded center or other scraps. Cut them out.

5. For Crust, Cheese, and Hearts, peel back the outside edge of release paper from the right side of SAS2. Trim off scant 1/4" (shown as gray in fig. 2). Remove release paper entirely from right side of Sauce.

6. For all pieces fuse right side of SAS2 to **wrong side** of fabric (ignore grainline). Release paper on Crust, Cheese, and Hearts will become "trapped" between wrong side of SAS2 and fabric. Trim fabric as close to outside edge as possible.

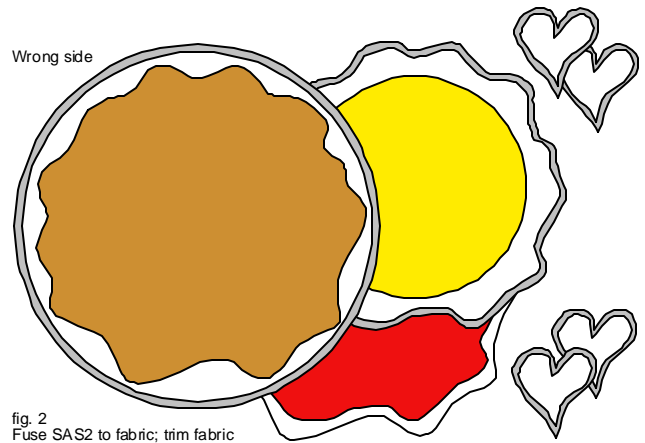


fig. 2  
Fuse SAS2 to fabric; trim fabric

7. Remove SAS2 release paper from wrong side of Cheese and Sauce. Layer pizza; Crust, Sauce, then Cheese. Fuse. To reduce bulk, pull Crust away from Sauce. Slit Crust to insert scissors. Trim Crust as close to fused webbing as possible. Trim Sauce from Cheese in same way, removing "trapped" release paper from Cheese. Scrape away any remaining release paper with fingernail.

8. Select Pizza Toppings. Cut remaining SAS2 into strips slightly wider than the Toppings selected. Remove release paper from right side of SAS2. Fuse SAS2 to **wrong side** of fabric. Fussy cut Toppings. Peel release paper from wrong side of SAS2 and position on Pizza. Fuse.

9. Cut Pizza Slice. Carefully remove 1/4" of "trapped" release paper from just-cut edge of Crust on both Pizza and Slice. Apply fusible tape to just-cut edges of Pizza and Slice. Remove release paper from fusible tape and from SAS2 on Crust. Position Pizza and Slice on 16 1/2" square, center Hearts on 4 1/2" squares. Fuse. Appliqué using blanket (or similar) stitch. Trim away Background from Crust and Hearts; remove release paper (see Step #7).

10. Assemble quilt with 1/4" seam allowance (see fig. 3). Layer quilt top on batting and backing. Quilt and bind to finish.

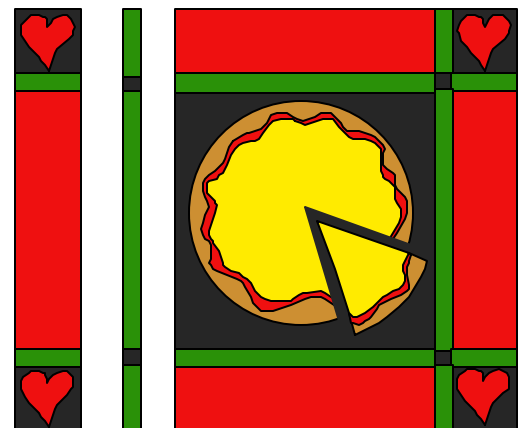


fig. 3  
Assembly